Brookview Men's Golf Association BMGA League Guide 2024 Update Wednesday Night & Weekend Tournaments



WELCOME TO THE TWIN CITIES PREMIER GOLF LEAGUE. THE BMGA BOARD, ITS MEMBERS, AND THE BROOKVIEW GOLF COURSE STAFF PROVIDE AN ATMOSPHERE THAT MAKES YOUR GOLFING EXPERIENCE FUN, ENJOYABLE, AND REWARDING.

GOOD LUCK THIS YEAR!!!

## NEW FOR 2024 SEASON

- Update Registration Order (Page 5)
  - Rationale: With the change of removing gendered language from the league, the priority of Golden Valley residents must be moved below existing members or an influx of Golden Valley residents could remove existing members.
- Update Tournament Names (Page 17)
- Update weekend event descriptions. In events that have both a gross and net flight, a player or team can no longer receive payouts in both. This is similar to how BMGA cup points work.

## INTRODUCTION

The purpose of this BMGA League Guide is to provide a resource for all BMGA members concerning questions surrounding the Wednesday Night League and Weekend Tournaments. It is not meant to be an all-inclusive reference source, so if you ever have any additional questions or if you feel this guide can be improved, please contact your BMGA Board Members.

The BMGA is made up of two primary components -- the Wednesday Night League (WNL) and Weekend Tournaments/Events. Much of the information is common across both components. This guide will describe the common components and dive into more detail on each. In addition, the BMGA League Guide will provide updated information on the current BMGA Board of Directors and will highlight Weekend Tournaments.

The BMGA is a competitive social golf league. All members must adhere by USGA Rules during play. All members play from the Member Tees or Gold Tees - if they qualify. Additionally, all members play with a maximum handicap of 36 for 18 holes or 18 for 9 holes.

# **Common Components**

HANDICAP

- The BMGA requires each member to maintain a handicap in accordance with USGA guidelines. Members must purchase their handicap service at Brookview Golf Course each season. The BMGA has been using the World Handicap Service (WHS) since the 2020 season.
- If a player keeps a handicap at more than one course, the player must purchase handicap services at the various courses and apply for a refund via the Minnesota Golf Association (MGA). The refund form can be found at the Brookview Pro Shop.
- If a Member does not have an "Official Handicap" at the start of the season, the Member will be required to play at least 54 holes of golf (six "9 Hole Rounds" or three "18 Hole Rounds" or combination thereof) and have the rounds entered into the handicap system.
- Under the WHS, a Net Double Bogey format must be used on all the golf holes. Please verify that your scores are correct and comply with the Net Double Bogey format before you enter your score.
- After every round of golf the members must enter their scores into the "WHS Handicap System" either at Brookview (Brookview maintains a computer for all golfers to enter rounds into outside of the Pro-Shop) or wherever they have played their round. The BMGA will post all WNL and Weekend Tournament rounds. Additionally, BMGA members may submit their scores via <u>www.GHIN.com</u> or the GHIN app.
- It is important that everyone be conscientious in entering their scores into the handicap system regularly, accurately, and punctually. Players who are not current with entering their scores into the WHS system may not be eligible for prizes until they have entered all absent scores.
- The Handicap Computer is in the hallway just outside the Pro Shop. Pro Shop and Administration staff will be glad to assist you with any questions you have on entering your scores. Handicap cards can be created and updated by using this system. Handicaps are updated daily.
- Starting in 2020, BMGA Board policy requires that a maximum handicap index of 36.0 under the WHS be maintained for 18 Holes of golf, with a maximum handicap of 18.0 for 9 Holes in the WNL.

# **BMGA WEB SITE**

• Weekly WNL and Weekend Tournament updates will be posted on the official BMGA Web Site <u>www.BMGA.org</u>. By logging into the website, you will have additional features available to you.

## YEAR END BANQUET

• The golf year is topped off with a special banquet where BMGA Members can bring their spouse or significant other. Please visit the BMGA website for date and times.

#### HOLE-IN-ONE CLUB

- \$5 per member per season will be allocated to a Hole-in-One Fund (part of your dues, not additional).
- If a Hole-in-One is attained either during WNL or a Weekend Tournament, the person shooting the Hole-in-One will receive a cash prize for the amount in the Hole-in-One Fund at that time.
- Payout will occur at the end of the year banquet.
- If a season has multiple Hole-in-One's, the payout will be divided equally amongst winners on a pro rata basis based upon the number of Hole-in-One's obtained by each player (e.g., if one player obtains two Hole-in-Ones and another player has one Hole-in-One, the Hole-in-One fund will be divided on a 2/3 by 1/3 basis)
- If there are no Hole-in-Ones, funds carry over to the following year and the pot will continue to grow until a BMGA league member obtains a Hole-in-One.
- Past due league fees are to be withheld from payouts.
- To be eligible to win money in the Hole-in-One club, the Hole-in-One must be made during:
  - Wednesday evening league normal play, including Substitutes and Fill-Ins
  - All Weekend events
  - Exclusions are for the Single-Man Match Play and the Two-Man Match Play after the opening rounds of each event, and
  - Exclusions also apply to Guest Day (if held) and the Par 3 Social (if held)

\$480

\$37.63

## **FEES**

- BMGA Dues + WNL Fees:
- Brookview Club Membership: \$91.40/\$134.41 Resident/Non-Resident
- USGA Handicap Fee:
  - Purchased at Brookview Golf Course
  - o <a href="https://www.brookviewgolf.com/golf/club-member-program/pdf/application.pdf">https://www.brookviewgolf.com/golf/club-member-program/pdf/application.pdf</a>
- All returned check fees charged to the BMGA will be charged to the member whose check was returned.

#### **SLOW PLAY**

• Ready golf is not only encouraged but required. Every person should be ready to hit their next shot and should play without delay. All players are asked to hit when ready and forgo any 'Honors'. When putting, all players are asked to finish putting out, if possible. In match play, it is acceptable to 'Give' the putt to your opponent if it is probable the opponent will sink it. When on the tee box – hit when ready. If behind, it is acceptable to proceed to the next tee box and tee off as soon as you have holed out.

#### LOCAL RULES

• The BMGA has several local rules designed to speed up play and to help with situations that are unique to Brookview. This guide does not list these rules. Please see the Local Rules information at <a href="http://www.BMGA.org/bmga-local-rules">www.BMGA.org/bmga-local-rules</a>.

## TRAVELING TEAMS

• The BMGA has two traveling teams that play scratch golf against teams from other courses in the Twin Cities and surrounding areas. A fully handicapped Metro Seniors League is also available at Brookview.

## 16-Man Team:

The 16-man team plays five matches with divisional teams either at Brookview or at opponents' courses before the playoffs. The format of play is similar to the Ryder Cup: two players from each team play a non-handicapped 4-ball match for 3 total points: 1 point for the front nine, 1 point for the back nine, and 1 point for overall. The team with the most points wins the match.

## 8-Man Senior Team:

- The 8-Man Senior traveling team is available only to seniors (age 55+ during the year of competition) and plays matches similar in format to the 16-Man Team.
- Players must be an amateur, a member of the MPGA member club they are representing and have a Handicap Index for the current season. Note: all players must play from the same tees.

## Metro Seniors League:

Brookview has two teams in the fully handicapped Metro Seniors League and competes with other courses in the metro. Any BMGA member with a current handicap and who is over 50 can participate. The rounds are on Friday mornings at area courses. For each team, Brookview sends 4 players per round (A, B, C, D). For more information, check out the league website at <a href="http://www.metroseniors.org">http://www.metroseniors.org</a>.

See the Committee and Teams Section for current captains of each of these teams.

# Wednesday Night League

# Wednesday Night League Structure

The Wednesday Night League (WNL) is a significant part of the BMGA. To play in the WNL a person must:

- Be a member in good standing of the BMGA (i.e., as a minimum, have dues fully paid prior to the start of the BMGA's season)
- Have purchased an Adult Brookview Golf Course Club Member Card, available through Brookview Golf Course.
- Have a WHS handicap service that is purchased at Brookview Golf Course each season.
- Members must be 18 years of age or older by April 1st of the current year

The WNL plays a regular season schedule of 18 weeks followed by 3 weeks of playoffs. Rainouts will be made up at the discretion of the BMGA Board. The League is composed of 192 golfers – 16 teams of 12. The BMGA Board annually sets the registration dates for the league. If the number of golfers interested in joining the WNL exceeds the maximum allowed priority will be determined by the following:

- 1. Members from WNL from the previous year, including those on medical leave.
- 2. Members from Weekend League Only from the preceding year
- 3. General public and Golden Valley residents in order

# WNL Rules

The various elements of WNL structure will be broken down and explained as follows: Pairings; Late/Absent Player; and Scoring. WNL is played from the Member Tees (or Gold Tees if eligible, see Gold Tee Guidelines below) and is a Match Play Event.

**Pairings**: Each week, two members from a WNL Team will be scheduled to play at a specified tee time against two players from a different WNL Team. While each foursome includes two players from one team, and two from another, all matches are individual. IT IS IMPORTANT TO ESTABLISH WHICH PLAYERS ARE PLAYING EACH OTHER BEFORE THE MATCH BEGINS.

It is up to the discretion of the group to determine the matches. However, if not otherwise agreed to, the default basis for determining matches is handicaps, where the lower handicapped player from the first team plays the lower handicapped player from the second team.

Note – in the case of an **Absent Player** with no Substitute (see below) it is important that players agree which two opponents are competing for the Match Play points. Absent any agreement to the contrary, the two opponents closest in handicap shall compete for the Match Play Points.

Late and Absent Player Rules: A Player is considered Late if they are not on the tee box at their scheduled tee time. Any other member from the Late Player's team may take the Late Players place at the scheduled tee time ("Substitute"). If a Substitute is not available, the starter may assign any other WNL member to play in place of the Late Player ("Fill-In").

Any Substitute competes in the match and the side games without penalty or scoring adjustment. Any Fill-In players may compete in on course contests and side games, but their score does not factor into the Match.

A Late Player is considered an **Absent Player** once any player in the following tee time has hit their tee shot. A Late Player may rejoin their group and displace a Substitute or a Fill-In, but an Absent Player may not rejoin the group.

If a Player is deemed Absent, and no Substitute was assigned, then the Absent Player's teammate plays both opponents based on their own handicap for the purpose of awarding the 9 points for Match Play.

If no Substitute or Fill-In was assigned in place of the Absent Player, then the Absent Player may rejoin their group at any point, but their score will not count for any side game or for the Match, though they may still compete for oncourse prizes.

If both playing partners on a team are absent in a single tee time, then their teammates who play that same nine holes will match (via scorecard) against the other opposing two players (low handicap vs. low handicap; high handicap vs. high handicap).

\*\*NOTE\*\* A player is not entitled to rejoin their group after any player from the following group has teed off. Unless a player from their own team took their place, they automatically lose the ability to win any Match Points in that game. The Late Player may take a later tee time for their team.

**Scoring**: There are a total of ten (10) points awarded in each match. Nine (9) points for the match (1 point per hole) and 1 Bonus Point for the person with the most Match Points. Holes and the Bonus Point can be split in the case of a tie.

- 1 point is awarded on each hole to the player with the lower net score. In case of a tie on a hole, ½ point is awarded to each player. Handicaps for nine holes are determined by the appropriate table located in the end of this document (and available on tees #1 and #10) or by looking up Course Handicaps on GHIN using the appropriate tees. **The maximum handicap for nine holes is 18.**
- Subtract the lower handicap from the player's handicap to determine where handicap strokes should be allocated.
- In case of an Absent Player, the team with one player will play both matches/competitors for the 10 Match Points in one of the matches. The lone player is playing two matches at the same time on each hole but is only able to earn points in a single match. The one player who is playing will be matched up against the person with the nearest handicap. The other match will be a forfeit. The Absent Player card cannot earn points but can deny points to the other team. The team match points are awarded to the present player.
- The maximum score on a hole for WNL is 9. All players are required to pick up their ball after their 8th shot and proceed to the next hole for pace of play purposes. In the event both players get a 9 without holing out, and one player gets a stroke, see the WNL Director to make sure the hole results in a tie.

# WNL STRUCTURE

- The WNL consists of 4 Divisions split into 2 Conferences.
- Teams play Division opponents twice over the season and the rest of the league once.
- Points will be used to determine Division and Conference winners and to establish playoff seeding.
- Win/Loss records will be kept for tie-breaking purposes.

## WNL DRAFT

Each year teams will be able to protect up to 7 players from the previous year's 12 player team. This means Team Captains may have to cut up to five players to get down to the maximum of 7 players ("Keepers"). The players being retained, and the players being cut, must be reported to the WNL Director by the date specified before the annual WNL Draft. The Team Captain is included among the 7 players that may be kept. All unprotected Returning Members and New Members will be placed into the Draft Pool.

#### Draft Order

- The team that won the WNL championship match will have the last pick.
- The team that lost in the WNL championship match, will have the second to last pick
- The team that lost in the semi-finals (round 2), with the most regular season points, will pick third to last
- The team that lost in the semi-finals (round 2), with the least regular season points, will pick fourth to last
- The team that lost in round 1, with the most regular season points, will pick fifth to last
- The team that lost in round 1, with the least regular season points, will pick sixth to last
- All non-playoff teams will pick from pick #1 to pick #10 with the team with the fewest number of points in the regular season picking first, the team with the second fewest points, picking second, etc.
- The draft order is not serpentine.

The draft will take place in the order listed below in priority.

Priority #1 – Regular Draft for 1st and 2nd Round

- Based on the draft order established above, each team will select their first-round draft pick.
- Based on the draft order established, each team will select their second-round draft pick.

Priority #2 – Supplemental Rounds

- Any team that has fewer than 9 players, after rounds 1 and 2, will automatically enter the supplemental draft.
- The team with the fewest players, picks first in the supplemental draft. If more than one team has the same number of players, the team, using the draft order established above, will choose first.
- This process will repeat until all teams have 9 players.

Priority #3 – Regular Draft for 3rd, 4th, and 5th rounds.

• Based on the draft order established, each team will select their third, fourth and fifth round picks.

#### WNL PLAYOFF RULES

The Playoffs will consist of 8 teams (4 teams from each Conference) which are determined and seeded as follows:

- Each Conference winner (based on total points) will be the #1 seed in their Conference.
- The remaining Division winners in each Conference will be the #2 seed in their respective Conference.
- Two Wildcard winners from each Conference (highest scoring non-Division winner) will be the #3 and #4 seed in their respective Conference.
- Ties will be broken first by overall Win/Loss record. If it remains tied, then head-to-head Win/Loss record will be used. If still tied, Divisional Win/Loss record will be used. If it is still a tie, a coin-flip will decide the winner.

The playoffs will consist of 3 rounds.

- Round One (Quarterfinals) matches will be the #1 Seed vs the #4 and #2 vs #3 seed in each conference.
- Round Two (Semifinals) will be the winner of matches in Round One in each respective Conference.
- Round Three (Finals) will be the two winners of Round Two, with the winner being named the WNL Champions.

## WNL PLAYOFF INDIVIDUAL PLAYER ELIGIBILITY

- To be eligible to participate in the WNL playoffs, a BMGA member must have played in at least four weeks during the WNL season or have been on a team's active roster on or before week 12 of WNL league play. Individuals added to a team roster after week 12 are not eligible to participate in the WNL playoffs.
- Captains will pick 8 players to play in these championship matches and assign the matches to be played and at what time. Once the matches are assigned, Captains will not be allowed to modify matches except to substitute for missing players on the match day.
  - Captains are to work with their opponent Captain to schedule the matches. There is strategy involved, so choose carefully.
  - Captains can have 'subs' standing by. Captains will be allowed to put subs in for 'missing' players on the match day.
  - Lists of those playing are to be furnished to Brookview and the WNL Director by the Tuesday before the match.
- No shows will lose all 10 points. There will be no "Blind Draw" for these matches.
- All team members of the winning teams will win prizes, not just the golfers playing.
- The format will be the same as the WNL format (9 points for a Match and 1 bonus point for the Match Total). The Team accumulating the most points will win.

# **TIE BREAKING RULES: During Playoffs**

- Before the matches start, the Captains will give the WNL Director a list of who their 3 "Tie Breaker" matches are for that playoff round.
- The total points of the three tie breaker matches will be used to break a tie. In case of a continuing tie, a flip of the coin will determine the winner.
- Another option, if both Captains agree, is to set up another two matches (one more tee time) to only be used if the previous matches tie. Teams will still need to provide 3 tie-breaker matches in case this additional match results in a tie. Or have some type of sudden death tie breaker where the outcome is determined on the course vs. the current methodology. Both captains must agree, in writing with the WNL coordinator, prior to round starting or the above system will be used.

# PLAYOFF WEEKS

- Tee Times for the playoffs will be set up by the WNL Director prior to the end of the regular season.
- There will be no on course games during the playoff weeks.
- During the first round, there will be some open tee times available for playoff qualifiers who are not scheduled to play, including those players on teams that are on bye.
- Team Captains of the playoff teams must release to the WNL Director unused tee times so that they may be used by non-playoff team members by Monday at noon prior to the first round of playoffs.
- There will be a limited number of tee times for non-playoff team members, sign-ups will be communicated by the WNL Director.
- No extra tee times will be available for any players during the WNL Semifinals and Finals.

# HANDICAP

- Failure to have an "Official Handicap" by the 5th week will require the member to play as a scratch (0 handicap).
- Members without official WHS handicaps during the first 4 weeks of the season will be assigned a handicap in accordance with the BMGA Modified Handicap System per the model in this League Guide. The BMGA Modified handicap for that night is based on that evening's score that a player shoots. For additional guidance refer to table labeled Modified BMGA Handicap System (next page).
- All WNL members must enter their Wednesday night scores as soon as possible. Failure to enter scores in a

timely fashion may create a forfeiture of points accumulated for their WNL team.

#### MODIFIED BMGA HANDICAP SYSTEM

- This handicap system is used for BMGA members who do not have an official WHS handicap. This Modified BMGA Handicap is for use only during the first four weeks of the WNL. Failure to have an "Official WHS Handicap" by the fifth week will require the member to play as a scratch golfer.
- WNL participants must use a 9-hole course handicap calculated as follows:

IMPORTANT ADJUSTMENT: The following must be accounted for before calculating your Handicap. Maximum Score allowed is DOUBLE BOGEY for any hole. This adjustment is to be made to your score before determining your BMGA Modified Handicap. The WNL maximum handicap for 9 holes is 18.

Adjusted Score		Amount over Par		Factor			Modified Handicap
(Double Bogey max on each hole)							
36						0	0
37						0.8	1
38	=	2	х	0.8	=	1.6	2
39	=	3	х	0.8	=	2.4	2
40	=	4	х	0.8	=	3.2	3
41	=	5	х	0.8	=	4	4
42	=	6	х	0.8	=	4.8	5
43	=	7	х	0.8	=	5.6	6
44	=	8	х	0.8	=	6.4	6
45	=	9	х	0.8	=	7.2	7
46	=	10	х	0.8	=	8	8
47	=	11	х	0.8	=	8.8	9
48	=	12	х	0.8	=	9.6	10
49	=	13	х	0.8	=	10	10
50	=	14	х	0.8	=	11	11
51	=	15	х	0.8	=	12	12
52	=	16	х	0.8	=	13	13
53	=	17	х	0.8	=	14	14
54	=	18	х	0.8	=	14	14
55	=	19	х	0.8	=	15	15
56	=	20	х	0.8	=	16	16
57	=	21	х	0.8	=	17	17
58	=	22	х	0.8	=	18	18
59+	=	23	х	0.8	=	18	18 MAX PER 9 HOLES

# **GOLD TEE GUIDELINES**

BMGA members who are or will turn 60+ years of age during the calendar year, are eligible to play from the Gold tees during Wednesday Night League play as well as select BMGA sponsored weekend events as determined by the BMGA Board.

BMGA members who meet the above criteria will be deemed "Gold Tee" eligible.

In addition, all other BMGA members will be afforded the opportunity to play from the Gold tees when opposing a "Gold Tee" eligible member who elects to play from the Gold tees vs. the Member tees. If the players opt to play the Gold tees, both players' handicaps must be calculated using the Gold tees (not Member tees) for the entire match being played. Once the players have teed off from the Gold tees, neither player may revert back to the Member tees or vice versa.

Moving up to the Gold tees will be allowed during the following:

- 1. Wednesday Night League
- 2. Individual Match Play Tournament
- 3. Two Person Match Play Tournament (Note: If one or both partners on a two-person team are Gold Tee eligible, and elect to play the Gold tees, an equal number of players from the opposing two-person team may also elect to play the Gold tees.)

BMGA Members, who are not Gold Tee eligible, are not permitted to play from the Gold tees in any other BMGA sponsored weekend event.

#### **PRIZES**

- Prizes for the WNL are determined by the WNL Director and approved by the BMGA Board of Directors for each season. Prizes may be awarded for Closest to the Pin on Holes 4, 8, 12, and 17; Closest to the Pin in 2 shots on Holes 1 and 11; Longest Holed Putt on Holes 9 and 18; Low Gross Score; Low Net Score; Front 9 Net Skins; Back 9 Net Skins; or Most Points Scored by a Team in a Week of WNL league play.
- Prizes approved by the BMGA Board will be awarded for: Closest to the Pin on Holes 4, 8, 12, and 17; Closest to the Pin in Two Shots on Holes 1 and 11; and Longest Holed Putt on Holes 9 and 18.
- Also, for every Wednesday of the WNL, there are \$120 in prizes awarded.
  - Low Gross Score;
  - Low Net Score;
  - Net Skins game for both the Front 9 and Back 9 (\$50 per side)
    - If no skins are won on a given side, NET eagles will be paid for that side.
    - Gross Eagle Exception
      - In the event there is a gross eagle vs a net eagle, the gross eagle will be paid out if there is only a single gross eagle.
      - This exception is only for a Gross Eagle vs Net Eagle. If a player has a Gross Birdie / Net Eagle and another player has a Gross Par / Net Eagle. Both players have a Net Eagle, and the skin is cancelled out.

In case of ties in the weekly games, the prize is combined and split (i.e., tie for 1st means the prize for 1st and 2nd is combined and split). Final payout will be at the discretion of the WNL Director.

## WNL Season Ending Prizes:

- Conference Team Winners (2 teams) get \$40 per player.
- Division Team Winners (2 teams, not the Conference Team Winners) get \$20 per player.
- The Semifinal Champions will win \$30 for each member on the Team.
- The WNL Team Champion will win \$35 for each Team member and have their team name and player names engraved on the WNL Championship Trophy.
- All prizes will be paid out in Brookview Pro Shop merchandise credits.
- Payouts are based on full participation in the WNL. The BMGA Board reserves the right to modify prize payout based on actual membership.
- The WNL Director will not calculate games. The outcomes are computed when scores are entered into the BMGA scoring system. The WNL Director will review the calculations and the winners handicap will be subject to review by the Handicap Committee.

## WEDNESDAY NIGHT LEAGUE MOST VALUABLE PLAYER (WNL MVP)

The one player with the most accumulated points during the season will be awarded the league MVP trophy as well as a \$250 gift card to the Brookview Pro Shop. This trophy is on permanent display in the Brookview Trophy Case.

#### **SCORECARDS**

The WNL will provide Official League Scorecards that are to be picked up from the Starters. All matches and team points are based on accurate and readable scorecards.

The following rules apply to all players:

- Only the Official Card will be accepted each week. This scorecard will allow for the Match, Match Total, and the Weekly Game.
- It is the policy of the club that at least one golfer from each team must sign the scorecard. Submitted cards not attested to by group can be considered void (at the discretion of the WNL Director). All Players full names must be clearly printed (both first and LAST names).
- Inability to determine who the players are may cause the card to be voided.
- The Players' Team # and Handicap must be clearly identified on the card.
- Scorecards must be turned in each Wednesday before going home. Scorecards not turned in by the time the WNL Director goes home will be voided and not considered for any point totals. The WNL Director will ensure there is a prominent drop location each week.
- UNREADABLE CARDS WILL BE VOIDED BY THE WNL DIRECTOR. The decision to void ineligible score cards is at the discretion of the WNL Director. Please ensure your card is legible.

#### **RAIN-OUTS**

- The Management at Brookview Golf Course along with the WNL Director will determine rain-outs.
- To check on a rain-out situation call the league cancellation line, one hour (2:30 PM) before the first tee time: 763-512-2300 Press #2 then #1
- RAIN-OUTS ARE NOT ALWAYS MADE UP. An exception might be if, for example, three rain-outs occur and to ensure value to the members, the BMGA Board would work with the course to extend the season, thus allowing for make ups.
- In the event of a rain-out occurring mid-round, meaning the siren has sounded and half the field has not yet finished the round, the round will be voided. If over half the field has finished the round, the BMGA board will meet to decide how best to address the situation.

#### PERSONNEL INVOLVED WITH THE WEDNESDAY NIGHT LEAGUE

The BMGA Board establishes the guidelines for running the WNL. The WNL Director is charged with following the

guidelines established by the BMGA Board. The WNL Director reports to the BMGA Board of Directors.

#### WEDNESDAY NIGHT LEAGUE DIRECTOR(s)

The Director(s) will:

- Plan the league year events, games, and prizes for presentation and approval to the BMGA Board of Directors. The BMGA Board will review and approve prior to the start of the WNL season.
- Recruit Captains and coordinate a Draft Meeting Night.
- Set the Teams and Schedule and present to the BMGA Board. •
- Provide training to the Captains on properly filling out the score cards. •
- Review all scorecards each week for accuracy in the game or event.
- Post the winners of the weekly events by Saturday following the league night. ٠
- Work with Brookview Staff to collect the special event flags.
- Notify the Brookview Management of the members who won prizes. •
- Ensure that the beverage night logistics are managed. •
- Order the beverages for beverage nights. •
- Notify Brookview Golf Course of the winners each week. Brookview management will prepare the electronic • records/chits for the winners.

## Responsibilities for all members of the WNL are as follows:

#### WEDNESDAY NIGHT LEAGUE MEMBERS

The Individual WNL members will:

- Show up on-time for their Wednesday Night match. They are to check in with the Brookview Starter at least 10 minutes before their scheduled tee-time to let them know they are ready to start and play their match.
- If they are unable to show up, they should find a replacement (each Team has 4 team members not scheduled to play each week) and they must notify their Team Captain if there is a change. It is extremely important that the team members keep their Captain informed if they are unable to play. The replacement should notify the Brookview Starter of the change when checking in.
- Ensure that the scorecard is clearly written and properly attested. Any card not meeting BMGA requirements will be voided.
- Remember, you are part of a WNL team and your team is counting on you to do your best and enjoy your round.

# **TEAM CAPTAINS**

Team Captains will:

- HAVE AN E-MAIL ADDRESS
- Attend the Team Draft meeting where team members are selected and assigned. After the meeting, Captains will email/call their Team Members to welcome them and gather any schedule preferences and/or conflict information for each person on the WNL team.
- Name the Team.
- Schedule players for the weekly match play tee times. This will be done on a template provided at the Captain's Draft Meeting.
- Schedule the players to play with the other players on the Team. Captains should avoid scheduling two people playing each week together.
- Consider the following variables in the schedule: vacations, work schedules, early and late tee times, 1st and 10th tees, times, equal number of rounds for all team members.
- After completing the schedule, Captains will notify the individuals of their Team name and playing schedule. This should be accomplished using a phone call and/or either mail or e-mail. Each member must know their

Team Captain, Team Name, all Team members, and the full schedule.

- Send a copy of their schedule to the WNL Director. The WNL Director will copy Brookview Golf Course Administration once all schedules have been compiled.
- Explain to the Team Members that they will not be playing every week. When not playing they can become subs for a scheduled Team member who cannot play. Only Team members can play for the Team in the scheduled matches.
- Keep informed from their Team members of schedule changes or absences. Captains must ensure that the Team has a full complement of players playing each week. With a full Team each week, the Team has a strong chance of winning prizes.
- Ensure that Team members turn in their scorecards each week. This can be accomplished by calling the Team members before golf night and insuring one of the two persons in the foursome will be responsible for turning in the scorecard.
- Stay knowledgeable of their team's standings and statistics. Results will be posted on the BMGA website (WWW.BMGA.ORG)

# HOLES MODIFIED FROM THE MGA RATED COURSE OR NOT PLAYABLE

In the event a hole on the course is modified by the Course Superintendent, the WNL Director will either change the weekly game or modify the weekly game to ensure the game played is balanced for players playing front and back.

An example is: when Hole 14 is being played as a Par 3 from the white tees, and the game is individual low net, the WNL Director will require all players playing the back to add a stroke to their score on Hole 14, thus balancing the total strokes played by all.

#### **SLOW PLAY**

Slow play is not tolerated by the WNL. Ready golf is not only encouraged but required. Every person should be ready to hit their next shot and should play without delay. All players are asked to hit when ready and forgo any 'Honors'. When putting, all players are asked to finish putting out, if possible. In match play, it is acceptable to 'Give' the putt to your opponent if it is probable the opponent will sink it. When on the tee box – hit when ready. If behind, it is acceptable to proceed to the next tee box and tee off as soon as you have holed out.

# Weekend Events

# **INTRODUCTION**

In addition to participating in the WNL, all BMGA members are invited and encouraged to participate in weekend golf tournaments.

- Be a member in good standing of the BMGA
- (i.e., as a minimum, have dues fully paid prior to the start of the BMGA's season)
- Have purchased an Adult Brookview Golf Course Club Member Card, available through Brookview Golf Course.
- Have a WHS handicap service that is purchased at Brookview Golf Course each season.

\$90

\$37.63

• Members must be 18 years of age or older by April 1st of the current year

# **FEES**

- BMGA Dues:
- \* Brookview Club Membership: \$91.40/\$1

\$91.40/\$134.41 Resident/Non-Resident

- \* USGA Handicap Fee:
  - Purchased at Brookview Golf Course
  - o <a href="https://www.brookviewgolf.com/golf/club-member-program/pdf/application.pdf">https://www.brookviewgolf.com/golf/club-member-program/pdf/application.pdf</a>
- All returned check fees charged to the BMGA will be charged to the member whose check was returned.

These tournaments are designed for all golfers – from scratch to high handicappers -- to have a great time and to participate in a special golf event. In addition to being a lot of fun, prizes are awarded. Each event has its own prize pool and pays out 100% of that prize pool.

One of the advantages of these weekend tournaments is the reserved early morning tee times. This means you will be able to complete your tournament round of golf by early afternoon, leaving you the afternoon for other things. Drinks are also available after each weekend tournament while scores are being tallied and all groups finish.

For assistance in planning your weekend, please review the BMGA Tournament Schedule on the BMGA.ORG website. Tournament Entry forms will be available there. Please download the appropriate entry form and submit before the deadline date for each event.

Payment for tournaments should be paid at time of entry or on the day of the tournament at the latest. Payment can be made via Paypal, Venmo or check/cash dropped in the BMGA lock-box (located in the locker room). If paying cash, please place in an envelope with your name and event being paid.

The entry deadline date is always 4:00 pm two Fridays before the event. This gives Brookview time to sell the tee times that the BMGA will not be using. There is a maximum of 52 players in each event.

All events will use the Member Tees (See APPENDIX at end of document).

# WEEKEND EVENT DESCRIPTIONS

The Weekend Events are selected annually by the Weekend Tournament Director and are approved by the BMGA Board of Directors.

Potential Weekend Events may include:

## **2 PERSON MATCH PLAY**

This event is a handicapped, doubles match play tournament. Also known as Four-Ball. Members can choose their partners, or sign up individually to be paired by the Weekend Director. Each match is 18 holes. If a match is "all square" after completing 18 holes of play, immediately notify the pro shop and they will do what they can to get you back on the course to begin sudden death match play at your original 1st hole (Tee #1 or #10). For BMGA cup points, a player will be awarded points for how far they make it in the tournament. For example, if a player makes it to round 3 they would receive 30 points for the tournament (plus 50 points for participation), not 30 + 20 + 15 = 65. When planning the schedules for both the two- person and individual match play events, it is sometimes necessary to schedule byes in the first round of competition. Players who receive a bye will not earn prize money or BMGA points for the first round. Beginning in the second round, they will be eligible for points and prizes as normal. Players winning a match due to forfeit will earn the full amount of points and prizes for the forfeited match.

# **INDIVIDUAL MATCH PLAY**

This event is a handicapped, singles match play tournament. Each match is 18 holes. If a match is "all square" after completing 18 holes of play, immediately notify the pro shop and they will do what they can to get you back on the course to begin sudden death match play at your original 1st hole (Tee #1 or #10). For BMGA cup points, a player will be awarded points for how far they make it in the tournament. For example, if a player makes it to round 3 they would receive 30 points for the tournament (plus 50 points for participation), not 30 + 20 + 15 = 65. When planning the schedules for both the two- person and individual match play events, it is sometimes necessary to schedule byes in the first round of competition. Players who receive a bye will not earn prize money or BMGA points for the first round. Beginning in the second round, they will be eligible for points and prizes as normal. Players winning a match due to forfeit will earn the full allotment of points and prizes for the forfeited match. Per USGA Appendix C, 100% of players' handicaps will be used.

## **GREEK SCRAMBLE**

Teams are assigned by the Weekend Director based on handicaps to establish as equitable teams as possible. Each player tees-off from the Member Tees of Hole #1. The Team selects the two "best" drives and divides into two 2-man Sub-teams (Sub-team A and Sub-team B). The players whose tee-shots are selected as "best" must remain with their ball. Each 2-man Sub-team completes the hole in scramble format. This sequence is repeated for each of the 18 holes. A minimum of six tee-shots from each player must be used during the round. Scoring example (Hole #1): Sub-team A's score of 3 strokes and Sub-team B's score of 4 strokes. Total Team score for Hole #1 is 3 + 4 = 7 strokes.

# **2 PERSON ROTATION (aka ROTATION)**

This tournament is a rotation of scramble, fourball, and alternate shot play. This is also known as a combination format. Members can choose their partners, or sign up individually to be paired by the Weekend Director. The course handicap difference of two partners cannot be greater than 11 strokes. The Tournament Director will assign each two-man team into flights by course handicaps. Handicaps will not be used during tournament scoring.

Holes #1 — #6: 2 Person Scramble Format

Must use each player's drive at least twice.

"Winter rules" will be allowed within 1 foot of the ball in play, not closer to the hole.

Holes #7 — #12: 2 Person Best Ball Format (a.k.a. Fourball)

The team score is the better gross score of the two players.

There is no minimum number of holes each player needs to score on.

Holes #13 — #18: 1 Person Alternate Shot Format

Player #1's tee shot is used on the odd numbered holes (#13, #15, & #17).

Player #2's tee shot is used on the even numbered holes (#14, #16, & #18.

Each team must identify Player #1 and #2 before the start of hole #13.

On each hole players alternate shots, playing the ball as it lies, until the ball is holed-out.

The number of flights is determined by the total number of entries into the tournament. The Tournament Director has the discretion to determine how many flights are best for the tournament. A team will compete in both net and gross at the same time. A team can only receive BMGA Cup Points and payout in a single division.

Optional: The Weekend Tournament Director may elect to create an additional Net flight that all players would compete in. In this case, per USGA Appendix C the following % of players' handicaps will be used: 2 Person Scramble – 35% low/15% high; 2 Person Best Ball – 85%; Alt Shot – 60% low + 40% high.

## 2 PERSON BEST BALL (aka FOURBALL)

This tournament is a two-person team event. Members can choose their partners, or sign up individually to be paired by the Weekend Director. Both players will play their own golf balls throughout and the lower net score between the players counts as the team score. This is an 18-hole tournament.

Players must hole out all putts for a score to count. A player may pick up on a hole, but the partner must then finish the hole. If both players on a team fail to hole out on a hole, the team will be disqualified from the tournament. USGA rules shall govern all play. Per USGA recommendation, 85% of handicaps will be used of each player. Max of 11 stroke differential between playing partners. This event features a Net and Gross flight. A team will compete in both net and gross at the same time. A team can only receive BMGA Cup Points and payout in a single division. All decisions of the BMGA Rules Committee are final. Per USGA Appendix C, 85% of each players' handicap will be used. Per USGA Appendix C, 85% of players' handicaps will be used.

## 2 PERSON SCRAMBLE

Scramble Format with two-person teams. Members can choose their partners, or sign up individually to be paired by the Weekend Director. This is an 18-hole tournament. Through the green, "winter rules" will be allowed within 1 foot of the ball in play, not closer to the hole. A ball in a hazard, must be played from within the hazard, unless relief is taken per the applicable USGA rule(s).

There will be a "team handicap" assigned to each team. The team handicap will be based on a formula recommended by the USGA Handicap Department. There will be a Gross division and a Net division. A team will compete in both net and gross at the same time. A team can only receive BMGA Cup Points and payout in a single division. Each player must use at least six (6) drives.

USGA rules shall govern all play. All decisions of the BMGA Rules Committee are final. Per USGA Appendix C, 35% (low)/15% (high) of players' handicaps will be used.

# **BMGA PRESIDENT'S AND HALL OF FAME CUP / THE STABLEFORD**

This tournament will be an 18-hole stroke play Stableford event with a Gross and Net Flight. Players must decide which flight they wish to play in. In addition, there will be a special separate flight within the President's and Hall of Fame Cup event for present and past Presidents of the BMGA, as well as BMGA Hall of Fame members, which will be a net score event. All players are required to pick only one flight to play in and all current/past BMGA Presidents and Hall of Fame Club members will automatically play in the special Presidents and Hall of Fame Cup. Every player will record their gross score on each hole and the Tournament Committee will adjust the scores for the net events. Please pick the flight that will most challenge your game.

Scoring is a modified Stableford. Per USGA Appendix C, 95% of players' handicaps will be used. The following point system is used:

- +8 Double Eagle
- +5 Eagle
- +3 Birdie
- +1 Par
- -0 Bogey
- -2 Double Bogey/Worse

# SENIOR CLUB CHAMPIONSHIP \*BMGA CUP MAJOR\*

The <u>Super Senior</u> tournament will be an 18-hole stroke play, single-flight, handicapped event played on Saturday. Entrants must be 65 years or older to compete. Prizes will be determined based on the number of entrants. If a Super Senior also elects to compete in the Senior tournament, their net score on Saturday will be used for the 2-Day Senior tournament.

The <u>Senior</u> tournament will be a 36-hole stroke play event. Entrants must be 55 years or older to compete. The lowest 2-day gross score will be the Senior Club Champion. Players will be broken up into two flights. A gross and net flight. It is recommended that the gross flight have all players with a plus handicap to 8.9. All players with a 9.0 or higher are placed into the net flight. Any player that elects to play from the Gold tees must be placed in the Net Flight. Sunday's pairings and tee-times will be based on Saturday's results.

Prior to the round on Sunday, a player may elect to move up a flight. For example, a player in the Net flight can elect to move up to the Gross flight. A player may not move down flights once the tournament has begun.

# **CLUB CHAMPIONSHIP \*BMGA CUP MAJOR\***

The tournament will be a 36-hole, stroke play, non-handicapped event (except flight 3 is handicapped) played on Saturday and Sunday. Prior to play on Saturday, the field will be flighted by handicap in ranges. The suggested ranges are:

- Championship Flight: +handicaps to 4.9
- Flight 1: 5.0 to 9.9
- Flight 2: 10.0 to 14.9
- Flight 3 (Net): 15.0+ handicaps
- Any player who elects to play from the Gold Tees must be placed in Flight 3 (Net).

The 3rd flight will be a handicapped net event due to handicap disparity. Sunday's pairings and tee-times will be based on Saturday's results (i.e., Championship Flight/leaders tee-off last). Sunday tee-times will be posted online after play Saturday. You can also call the Pro Shop to find out your tee-time. All players will play from the Member Tees or Gold Tees (if eligible & in a Net Flight) on Saturday and Sunday. The lowest, 2-day gross score playing from the Member tees will become the Club Champion.

To be eligible as Club Champion, the player must have played in at least three BMGA events prior to the Club Championship or have played in BMGA's WNL. Participation in at least one match with the Brookview traveling teams (8-man senior or 16-man) can be substituted for one of the three events.

Prior to the round on Sunday, a player may elect to move up a flight. For example, a player in 1st flight may elect to move up to the Championship flight. A player may not move down flights. For example, a player in the 1st flight cannot be moved down to the 2nd flight.

USGA rules shall govern all play. Per USGA Appendix C, 95% of players' handicaps will be used for any Net Flights.

# CALCUTTA \*BMGA CUP MAJOR\*

The tournament will be a 27-hole, stroke play, handicapped event. Players compete as 2-man teams. They can either choose their partner or ask to be assigned by the committee. The format is the first 18 holes are a best-ball format (best score of two). The last 9 holes are a both ball format (both scores). The team with the lowest 27-hole total wins. In the event of a tie, a both-ball sudden death will be used.

Note: An auction and horserace betting are conducted outside of the running of this event.

# **BMGA SHOOTOUT**

The season ending tournament is open only to those who qualify. Twenty-four (24) players will qualify for the Shootout; the top 12 in the BMGA Cup standings and the top 12 in the WNL points list (best 10 weeks.) If there are overlapping players, the next in line from the BMGA Cup standings will get in, then the next on the WNL points list, and so on. The BMGA board will maintain a published list of those who have qualified. All BMGA members are encouraged to attend and walk along with the players during the Shootout.

This will be a multiple player handicapped event. All 24 players will play the front nine. The top 10 NET scores from the front nine will play a shootout on the back nine to determine the winner. Beginning on Hole 10, the highest net score on each hole will be eliminated until there is only one player standing on the 18th green. If there is a tie for the high score, those tied will compete in a chip-off. The farthest from the hole from the designated chip-off location will be eliminated. USGA rules shall govern all play.

# TIES

Weekend tournaments typically end in ties for any number of places or flights, and in the event of a tie, ties will stand. For BMGA points and payouts, the values will be split between the players/teams evenly. For example, if a tie occurs for 1st place in the Greek Scramble, both teams would receive 88 BMGA Cup points (100 + 75) / 2, and the same would occur for prize payouts.

There are three exceptions to this rule, meaning that Individual Match Play, 2 Person Match play, Club Championship (including Senior and Super Senior) and Calcutta may not end in a tie. For the Individual and 2 Person Match play events, if a match is "all square" after completing 18 holes of play, players should immediately notify the Brookview Pro Shop and they will do what they can to get you back on the course to begin sudden death match play at your original 1st hole (Tee #1 or #10). No match play events will end in a tie. For the Club Championship, ties for 1st place in all flights will be played off in a sudden death playoff starting from hole #1. If there is a tie after the first playoff hole, the sudden death playoff continues to hole #2 and so on until an outright winner is declared. There will be no playoffs for second place or below for the Club Championship.

# **BMGA CUP**

The BMGA Cup will be like the PGA Tour's FedEx Cup. It will be given to the overall point leader with the points being determined by the schedule listed below. Points will be given for participating in the weekend events as well as additional points for placing in those tournaments. The winner of the BMGA Cup will receive a trophy as well as a

\$250 gift card to the Brookview Pro Shop. The point standings for the BMGA Cup will be tallied and posted on the BMGA website after each weekend tournament is concluded.

The BMGA Cup will be award to the overall point champion at the year-end banquet.

	Participation	1st	2nd	3rd	4th	5th	
		Place	Place	Place	Place	Place	
Greek Scramble	50	100	75	50	25		
2 Person Rotation/Rotation	50	100	75	50	25		
Fourball	50	100	75	50	25		
2 Person Scramble	50	100	75	50	25		
Super Senior Club Championship*	-0-	75					
Senior Club Championship*	100	200	120	75			
Club Championship*	100	200	120	75	50	25	
President's & HOF Cup	50	100	75	50	25		
Calcutta	100	150	100	70	45	20	
2 Person Best Ball/Fourball	50	100	75	50	25		
	Participation	One	Two	Three	Semi	Runner	Champ
		Win	Wins	Wins	Finals	Up	
Individual Match Play**	50	10	20	30	40	60	100
2 Person Match Play**	50	10	20		40	60	100

# BMGA CUP POINT SCHEDULE

\*Those eligible to play in the Club Championship and the Senior or Super Senior Club Championship will be entitled only to the points from the tournament with the highest point total achieved from the 3 (both participation and place). For example, a BMGA member playing both the Club Championship and the Senior Club Championship who earns 100 and 130 points respectively would only receive the 130 points toward their BMGA cup total. \*\*Points in the Individual and 2 Person Match Play are based on how many wins you accomplish. A bye does not count as a win. For example, those who make it to the semi-final round and lost would receive 40 additional points.

Weekend Events that are net events are dictated by USGA rules with regards to the maximum number of strokes and the handicap allowed. See USGA <u>appendix C</u> for full details but the below is current guidance:

- Individual Stroke Play Events (95%)
- 2 Person Match Play (90%)
- Individual Match Play (100%)
- Stableford (95%)
- 2 Person Best Ball (aka Four-Ball) (85%)
- 2 Person Scramble (35% low/15% high)
- Greensomes aka Alternate Shot (60% low handicap + 40% high handicap)

# **Code of Conduct**

The BMGA Code of Conduct applies to all BMGA members including Wednesday Night League (WNL) members and Weekend Only members. Members may be warned, suspended, expelled or have their BMGA Membership terminated for violations of the Code of Conduct. In addition, the BMGA may reject a membership application, revoke an accepted application, expel from the WNL and/or suspend a player from future tournaments if the player engage in conduct detrimental to the integrity and image of the game of golf and/or the BMGA.

On the course:

- 1. All BMGA Members must:
  - a) Adhere to the <u>local rules</u> of the BMGA and/or Brookview.
  - b) Refrain from excessive use of profanity.
  - c) Not damage the golf course, other player's equipment, etc.
  - d) Avoid slow play, apply "Ready Golf" principles and allow other golfers to play through as appropriate, waving the following group through when searching for lost balls and maintaining the speed of play by keeping up with the group in front.
  - e) Participate in WNL as scheduled and attend Weekend events when registered.
  - f) Follow established golf etiquette respecting the course, such as:
    - I. Repair of pitch marks, replace divots, rake bunkers, etc.
    - II. Show the necessary respect to fellow golfers at all times, which incorporates; no shouting on the course, no misuse of equipment (i.e. throwing clubs in frustration etc.), no aggressive behavior, or the taking of performance enhancing and/or illegal drugs.
    - III. Conduct oneself in a sportsmanlike and honest manner
    - IV. Switch off (or set to silent mode) all mobile phones during play on the golf course

# Schedule / Board / Contact Information

2024 BMGA WEE	KEND EVENTS SCHEDULE	
Date of Event	Event Name	Tournament Director(s)
May 4	Greek Scramble	Hamm / Brynteson / Jocelyn
May 11	Individual Match Play Opening Round	Hamm / Brynteson / Jocelyn
May 18	2 Person Match Play Opening Round	Hamm / Brynteson / Jocelyn
June 1	Lone Ranger	Hamm / Brynteson / Jocelyn
June 22	Rotation	Hamm / Brynteson / Jocelyn
July 13	Fourball	Hamm / Brynteson / Jocelyn
July 27	2 Person Scramble	Hamm / Brynteson / Jocelyn
August 10-11	Club Championship Weekend	Hamm / Brynteson / Jocelyn
August 24	The Stableford	Hamm / Brynteson / Jocelyn
September 22	Calcutta (Auction September 11)	Hamm / Brynteson / Jocelyn
October 6	BMGA Shootout (Qualifiers Only)	Hamm / Brynteson / Jocelyn
October 25	BMGA Fall Banquet	BMGA Board

# 2024 BMGA BOARD OF DIRECTORS

Richard Brynteson (Y2) 763-458-4702 golf@brynteson.info Corey Smith (Y2) csmith@gpcchi.com
Roger Hamm (Y2) 612-384-4262 vikingbi@gmail.com
Kirk Williams (add email)
Larry Jocelyn (Y1) 612-963-4973 umd1980@msn.com
Paul Yakshe (Y1) <u>csmith@gpcchi.com</u> Michael Saless (Y1) (add email) Sheldon Silberman (Y3) 612-209-4418 mnhandball@aol.com
Erik Swanson 763-458-8363 <u>erik.swanson30@gmail.com</u>

2024 BMGA Committees	
	Ben Disch
Tournament, Rules & Handicap Committee	Richard Brynteson
	Ramiro Sifuentes
	Paul Yakshe
	Michael Saless
	Richard Brynteson
Membership Committee	Kirk Williams
	Larry Jocelyn
	Larry Jocelyn
Finance Committee	Paul Yakshe
	Eric Swanson
Sponsorship Committee	Corey Smith
	Richard Brynteson
	Ramiro Sifuentes
	Sheldon Silberman
	Kirk Williams
2024 Travelling Teams	
16 Man Team Captain	TBD
8 Man Team Captain	TBD
Senior Metro League Captains	Roger Hamm and Sheldon Silberman

## BROOKVIEW GOLF COURSE

Golf Course Administration

763-512-2305

Golf Course Cancellation Information

Ben Disch – Golf Operations Manager

Brett Johnson- Assistant Golf Manager

Brookview Community Center

763-512-2300, Option 2, followed by Option 1

(W) 763-512-2315 bdisch@brookviewgolf.com

(W) 763-512-2312 (Fax) 763-512-2311 bjohnson@brookviewgolf.com

763-512-2345

BMGA League Guide

# Member Tees

Member Tees can be used for Weekend Tournaments/Events and WNL league match play. When these tees are used, an indication on the scorecard will be made to remind the golfers of the tee box to use on each hole.

MEMBER TEE LAYOUT					
Hole	Тее	Yardage			
#1	Blue	360			
#2	Blue	475			
#3	White	520			
#4	Blue	173			
#5	Blue	318			
#6	Blue	375			
#7	White	394			
#8	White	193			
#9	Blue	308			
OUT	3W/6B	3,116			
	Front Nine Par	36			
#10	White	372			
#11	Blue	358			
#12	White	155			
#13	Blue	346			
#14	White	324			
#15	Blue	561			
#16	White	509			
#17	Blue	153			
#18	White	386			
IN	5W/4B	3,164			
	Back Nine Par	36			
Total	8W/10B	6,280			
	Total Par	72			

#### WNL Scorecards

